Three-Dimensional Crystallographic Analysis Beyond EBSD Mapping: The Next Dimension
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Introduction
Since the early 1990’s EBSD (Electron Back Scatter Diffraction) has been developed to become a mature crystallographic analysis technique at the micro and nano-scale. It is applied in a SEM (Scanning Electron Microscope) on samples with a very smooth and clean surface. It provides quantitative orientations of individual grains, and by mapping a larger area, multiple grain analysis, texture, and grain boundaries can be examined. As the useful information for the EBSD technique comes from a very shallow depth in the material (10 to 20nm), it is a surface analysis technique showing lateral 2D distributions of crystal orientations.

Ascertaining the crystal orientation distribution in the third dimension (into the surface – the Z-direction) can be obtained at larger scale (mm) by 3D-XRD (X-Ray Diffraction), whereas the very small scale (nm) is covered by TEM (Transmission Electron Microscopy) tomography. The scale area in between these two techniques is commonly covered by EBSD. By extending the technique with a capability to access the third dimension, 3D crystallography is now also available at the micron / nano scale. This new modality is achieved by combining an electron beam for EBSD analysis with a focused ion beam for milling into the specimen to successively remove slices of the material of interest with subsequent EBSD analysis of the each of the newly revealed surfaces. This new capability will enhance research for 3D FE (finite element) modeling, alloy development, grain boundary engineering, and validation of stereological corrections. It will also result in faster development cycles for new materials.

DualBeam Technology – EBSD and FIB
A DualBeam system includes both an electron column and a Ga+ ion column. The two independent beams can be focused on one coincident point in space, and in practical operation, the sample’s surface of interest is positioned at this point as well. A basic characteristic of the ion beam is its capability to mill into the surface, i.e. the very local removal of individual atoms of the surface by energy and momentum transfer of the ion to the substrate. Substrate atoms are sputtered away and, as the control of the ion beam is very precise, pre-defined patterns can be milled into the surface. If the edge of the sample is used, a thin slice of the material can be removed and hence the underlying material becomes accessible to investigation with the electron beam. An EBSD map from the newly revealed surface can then be recorded.

Figure 2: Successive EBSD maps on TRIP steel. Eight slices of a series of 62. Map size 15x20 μm slice distance 0.2 μm. Sample courtesy of Dr. Roumen Petrov (Ghent University, Belgium).
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A few major characteristics that need understanding and discussion are:

- **Geometry**

  For this DualBeam application, two distinct positions are identified:
  
  1) "Mill location" where the specimen surface to be milled away is parallel to the ion beam, so that the slice can be removed by very low angle milling.
  
  2) "EBSD location" where the specimen surface is at 20° to the electron beam. This is the usual condition for EBSD analysis with good accuracy.

  As the two stage positions are stored, it is possible to go from one position to the other in a matter of seconds. The re-positioning of the sample however, needs to be executed with a very high precision to allow successive maps to be aligned within the pixel resolution of the EBSD maps, and this can easily be as low as 10 nm (128 pixels on a 1 um field of view). Because the stage accuracy is not at this level, dedicated marker and pattern recognition technology has been applied to obtain this level of re-positioning accuracy.

  In this way, there is never a direct line of sight between the ion column and the fluorescent screen, thus avoiding the possibility of screen damage which may lead to unacceptable charging, low yield, and black spots.

- **Shadowing**

  As the milling proceeds into the sample, deeper areas become available for EBSD mapping. However, for proper indexing, the EBSD signal will have to reach the detector without any shadows (cut-off). Especially deep areas may suffer from shadowing of the edge of the cut-out for the series of slices being collected. Therefore, more material must be milled away than just for opening up the sample and for allowing access to the successive slices. This extra amount of material causes more than a doubling of the volume of interest. However, a gain in indexing accuracy is the real benefit of this approach.

- **Milling current**

  The current of the ion beam is related to the spot size in a similar way that the electron beam current is related to a beam diameter. A typical removal yield is around 0.3 – 0.5 μm³/nC so a total volume of 20 x 20 x 20 μm would require a total time of 16,000 – 27,000 seconds, applying a beam current of 1 nA. A higher beam current would increase the milling speed, but it also may generate artefacts and hence make the surface less suited for direct, unambiguous EBSD analysis. A lower beam current (and beam energy) results in a slower milling process, but a better surface quality. The total process of milling can be speeded up by using a two-step process: coarse milling using a high current and fine milling using a low current / low energy. While the total milling time is driven by the size of the volume and the applied beam current(s), the number of slices is determined by the required resolution in the third dimension. Generally, an EBSD lateral resolution is matched with the grain sizes of interest. As in any three dimensional problem, depth resolution should be matched to lateral resolution and in this way the number of slices can easily be 128 or more. With an increasing number of slices, the total milling time is not changing, but the overall time will slightly increase due to additional positioning accuracy requirements, discussed below.

- **Electron beam current**

  The electron beam current used for EBSD mapping should be as high as possible, in view of the desired lateral resolution. The beam current used for mapping has to be stable, and the same current must be used for the pattern recognition routine that defines the position of the map with respect to the applied markers. The applied mapping
The successive 2D maps with 0.2 μm step size can be assembled together using the Channel post-processing software to form a 3D map as shown in figure 5a. Note that in a 3D map each data point is termed a 'Voxel' as opposed to 'Pixel' in 2D maps.

During the assembling step, the software can refine the alignment of layers by calculating offsets by comparing each layer to its neighboring layers. Furthermore, the data can be filtered using classical methods utilizing the 26 nearest-neighbours for each voxel. The resulting 3D maps can be sectioned either in orthogonal planes of XY, YZ, XZ or any arbitrary plane, as shown in figure 3b.

**Data processing**

The 3D map can be analysed to show the texture in the trip steel sample. In this dataset, it was found that there is a strong texture with {111} parallel to the rolling direction, where the rolling direction is shown as Y in the pole figure from the whole 3D data set, see figure 4a. The grains with this texture component can be highlighted in a 3D map as shown in figure 4b, where these grains are shown in red.

A critical grain boundary of 10° was chosen to do a grain reconstruction in 3D, where for each grain a best fit ellipsoid is calculated: one of the grains is highlighted in figure 5a. The orientation and dimensions of each grain can be statistically analysed. Figure 5b compares the grain size distribution from the trip steel sample, calculated from spherical equivalent diameter (3D map), circular equivalent diameter (2D slices) and linear line intercept (1D lines) measurements. There is a lot of scatter in the grain size distributions calculated from the 1D and 2D data, whereas the 3D data shows a more statistically valid distribution. Table 1 compares the grain size measurements from each method, where the average grain sizes where found to be similar. However in this sample the grains are elongated and the 3D data is found to be a more reliable method for covering the grains to find the true maximum grain size.

<table>
<thead>
<tr>
<th>Method</th>
<th>Average grain size (μm)</th>
<th>Maximum grain size (μm)</th>
</tr>
</thead>
<tbody>
<tr>
<td>1D</td>
<td>0.8</td>
<td>2.4</td>
</tr>
<tr>
<td>2D</td>
<td>0.7</td>
<td>6.2</td>
</tr>
<tr>
<td>3D</td>
<td>0.8</td>
<td>8.1</td>
</tr>
</tbody>
</table>

Table 1: Grain size measurements using three methods of spherical equivalent diameter (3D map), critical equivalent diameter (2D slices) and linear line intercept (1D lines) measurements.

**Conclusions**

Three-dimensional crystallography of materials can be determined with a DualBeam (FIB / SEM) in combination with an EBSD detector and dedicated software. The automation of this process has been realized with a dedicated software solution including embedded control of the relevant functions. Data collection cycles with good z-resolution will require many slices and hence the total collection time is long. Automation permits convenient overnight and weekend analysis, when there is often reduced demand for the instrument. All EBSD maps are recorded and used for further data processing. The data processing of the 3D maps from the trip steel sample were able to show the true distribution and shape of the grains, whereas the 2D maps lack the full information for this analysis. The advantages of 3D maps over 2D maps for boundary analysis are discussed elsewhere.

**References**