CAMBRIDGE

Brighter Thinking

STRATEGIC SNAKES AND LADDERS

Each set of cards can be used with the Snakes and Ladders game board, and in turn is designed to provide additional challenge, starting with Set 1 and increasing to Set 3. Sets can be used separately or together to provide additional challenge.

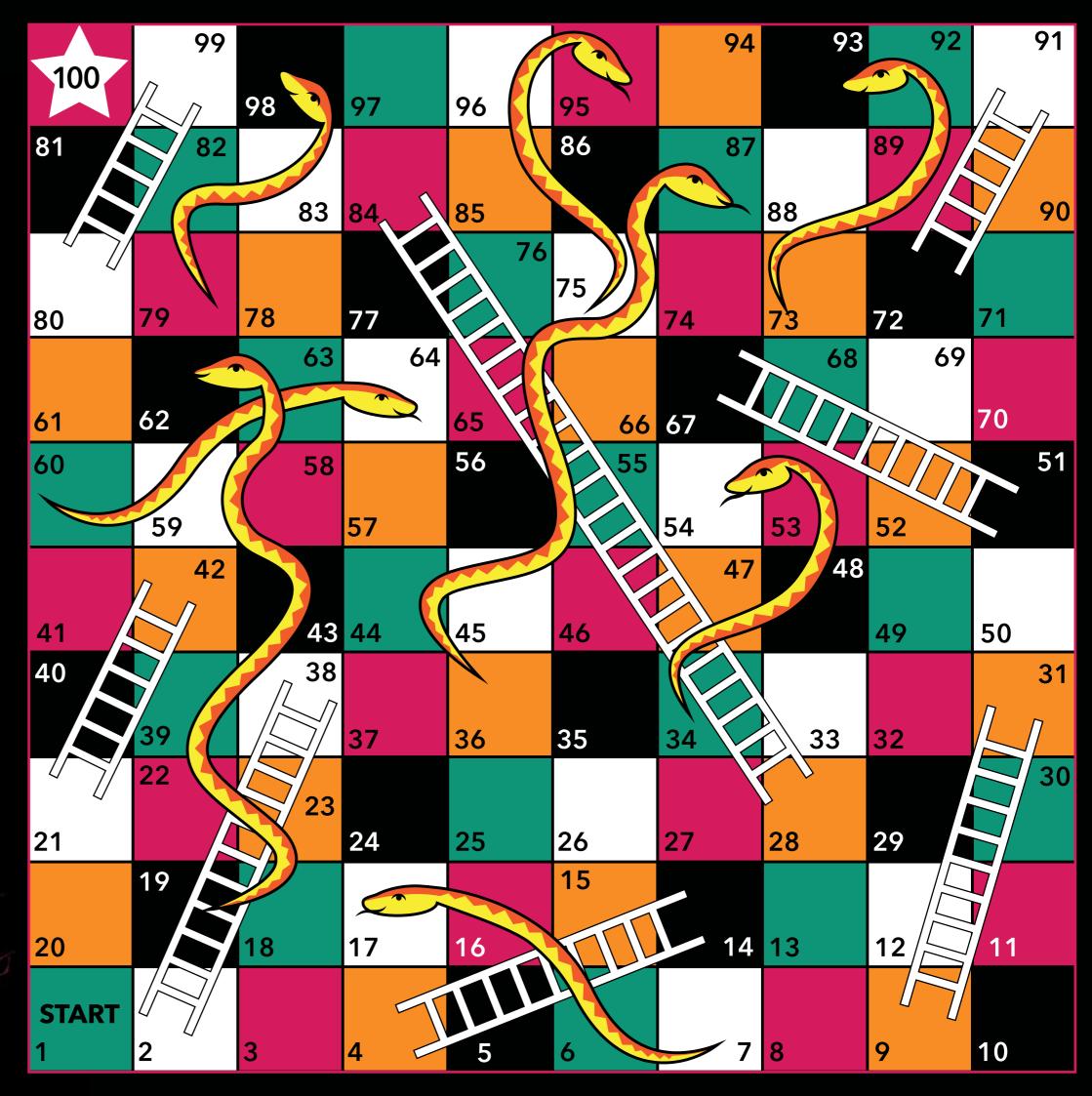
INSTRUCTIONS

- 1. To begin each player should place a counter at the start of the board*. One card is dealt to each player and the rest are placed face down in a draw pile.
- 2. On their turn, each player must show their card and declare whether they are choosing the mean, median, mode or range of the numbers as their 'go'. They must explain how they arrived at their answer to the other players and then (if everyone agrees) move this number of spaces (forwards if the number is positive or backwards if it's negative). If the player has made a mistake in their calculation which is identified by someone else, they must miss their turn.
- **3.** Each player then puts their used card to the bottom of the draw pile, and takes a new card from the top for their next go. Then play continues to the next player, and so on until the first player reaches 100 and is the winner.

*Please note counters are not included.











www.cambridge.org/ukschools



wkschools@cambridge.org



01223 325 588



@CUPUKschools



f facebook.com/BrighterThinking

